

FS Scenery Enhancer Service Pack1

Monday, December 24, 2001

Introduction

Welcome to Service Pack 1 for FS Scenery Enhancer. This Service Pack adds 60 new objects and does not contain any program changes. The Service Pack is of course free for registered users. In 2002 we will add more objects to the database.

Installation

Simply start the FSSE_SP1_UK.exe and follow the instructions on the screen. **You will need a key code (serial number) to install this Service Pack.** You had this code send to you by email or you can find it on the sticker on the FS Scenery Enhancer CD-Rom.

The installer will install;

- Updated help file with the new objects inserted (LAGO /FSSE folder).
- Updated DLL (program file) that lets you insert the new objects (LAGO/FSSE folder).
- Additional BMP files that show the new objects in the dialog box (LAGO/FSSE/BMP folder).
- This document in the (LAGO/FSSE folder).

When asked, overwrite previous files with the same name. Sp1 can be de-installed (or repaired) using the add/remove software option in the Control Panel.

Compatibility with previous version

- All files created with FS Scenery Enhancer can be displayed in a version of FS Scenery Enhancer that has SP1 installed.
- If you do not update and try to display a file made with an updated version you will get 'Object not found' messages. This is easy to solve by installing SP1.

Copyrights

All the objects and textures in this Service Pack are copyrighted by LAGO and can not be used in any form (commercially or freeware) without our permission.

Object list

As before, the objects are made for a wide range of situations and while some are pretty detailed others are very basic to be able to insert many of them without hurting your framerates too much. The images in this document are compressed JPG images and do not reflect the actual quality of the objects.

The vehicles are rebuilds of the previous set, this time they have no headlights at night. A lot of users requested those to be used for parked vehicles.

The following objects have been added to the object database;

Aircraft

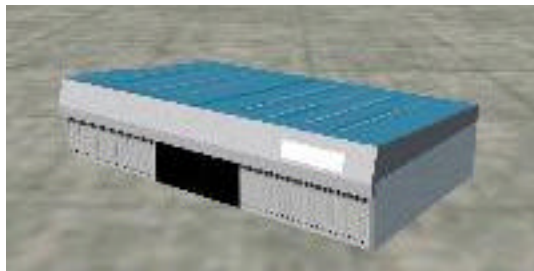


Hot air balloon

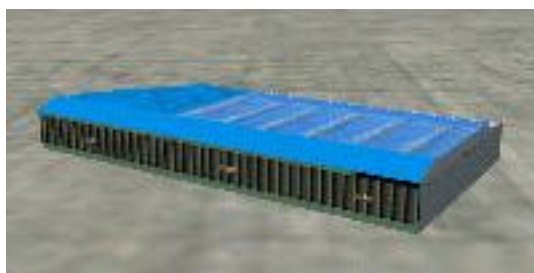


B737 Air France

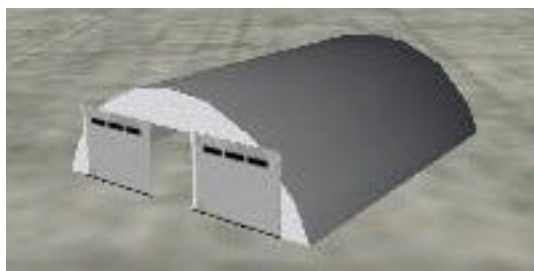
Airport Buildings



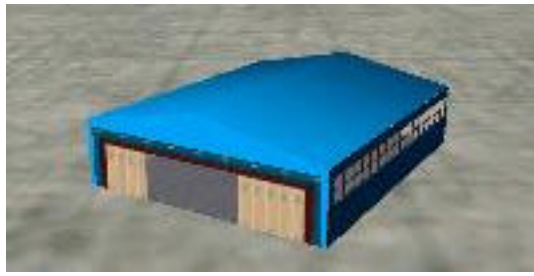
Large hangar 2



Large hangar 3



Quonset hangar



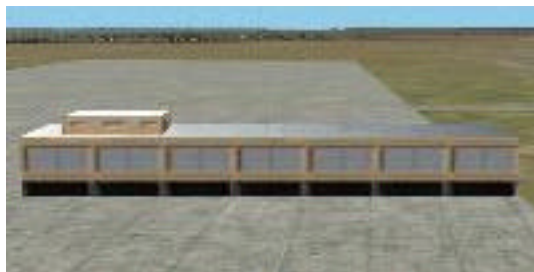
Large hangar 4



Tower with radar dome (tall)



Tower with radar dome (medium)



Terminal building



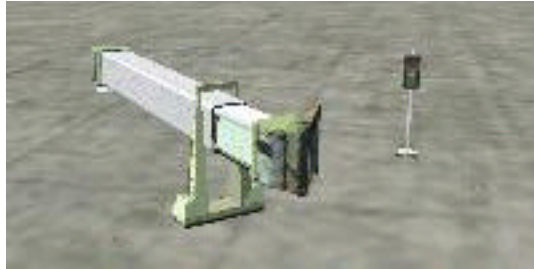
Fence 4 (long)



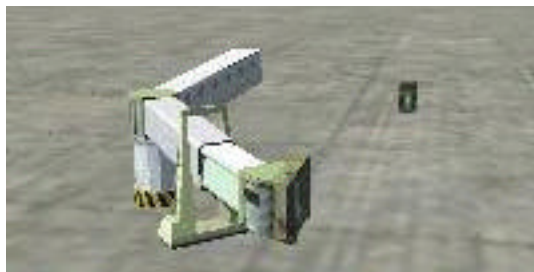
Fence 5 (very long)



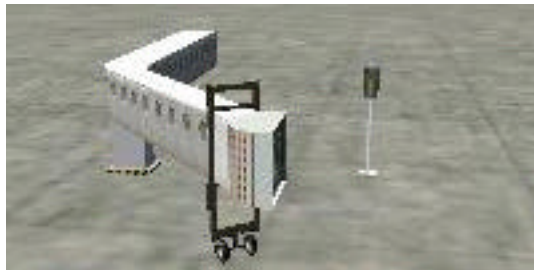
Passenger Gate 1



Passenger Gate 2



Passenger Gate 3

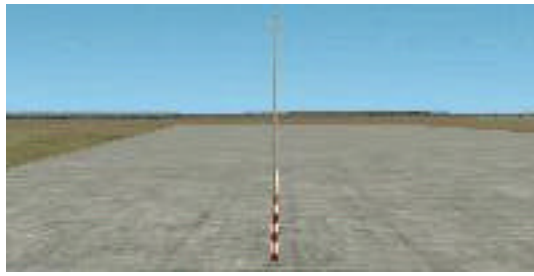


Passenger Gate 4

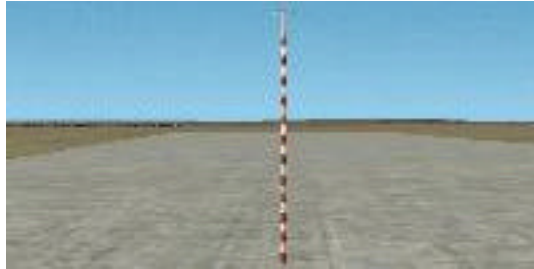


Passenger Gate 5

Airport Lighting



Platform light pole 2



Platform light pole 3

Airport Objects



Suitcase



Blast fence grey



Blast fence red



De-icing installation



Maintenance stairs, large



FBO Building



Seaplane Jetty



B737 Tow Bar



B767 Tow Bar

Airport Support Vehicles



De-icing truck, no lights



Lavatory vehicle, no lights



Fuel truck, large, BP, no lights



Fuel truck, small, Esso, no lights



Airport Support Vehicles Fuel truck, small, Total, no lights



Fire fighting vehicle, no lights



Ambulance, no lights



Snow plow 2, no lights



Passenger stairs 2, no lights



Follow-me car, no lights



Aircraft maintenance vehicle, no lights

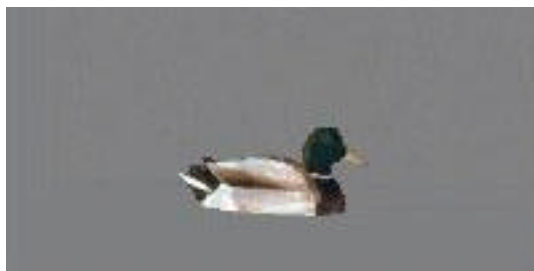


Police car, no lights



Bird control vehicle, no lights

Animals



Duck



Falcon



Eagle 2



Turkey



Swans



Geese

Civilian Vehicles

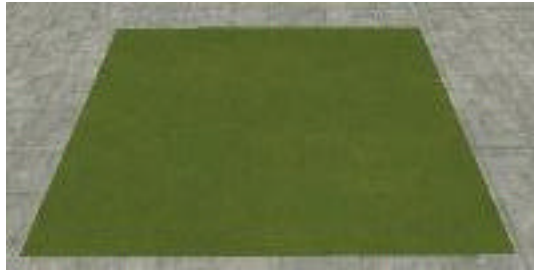


Truck without trailer, no lights



Truck with trailer, no lights

Generic Objects



Grass section (100x100m)



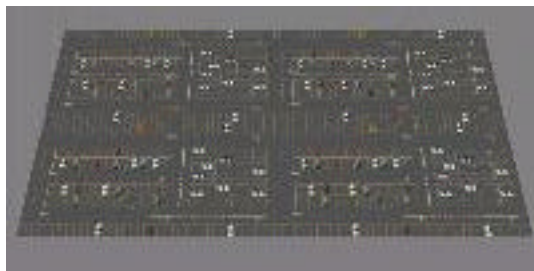
Grass section (50x50m)



Water section (100x100m)



Water section (50x50m)



Parking



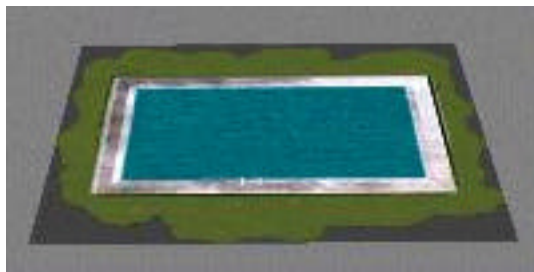
Mixed section (100x100m)



Mixed section (50x50m)



Soccer stadium



Swimming Pool



Wind Generator



Hamburger Restaurant



Harbor Container, blue



Harbor Container, green



Castle



Hotel 1

Humans



Waiting family



Mechanic kneeling



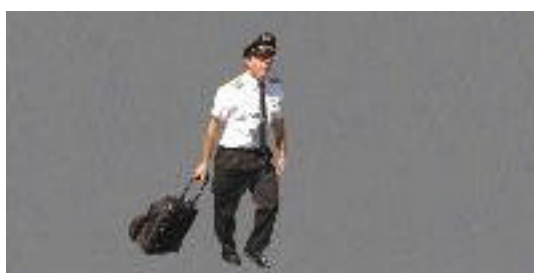
Guard with dog



Mechanic waiting 2



Mechanic skeptical



Pilot with suitcase



Aircraft spotters

Vegetation



Tree 10



Tree 11



Tree 12



Tree 13



Tree 14